

HURRICANE BESTMAN

CREATIVE TECHNICAL DIRECTOR

Large-Scale Immersive Environments

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SYDNEY, AUSTRALIA | AVAILABLE INTERNATIONALLY

EDUCATION

Bachelor of Design (Industrial)

University of Technology Sydney, 2002

CORE EXPERTISE

- Immersive environment development
- Creative technical direction
- Show systems integration
- Large-scale scenic fabrication
- Festival stage architecture
- LED architecture and media integration
- Projection mapping environments
- CAD design and technical detailing
- Experiential installation design
- Multi-disciplinary production leadership

TECHNICAL CAPABILITIES

- Autodesk Inventor
- Rhino
- Grasshopper
- Photoshop / Illustrator
- Large-scale fabrication workflows
- Structural design development
- LED and lighting integration
- Scenic engineering and detailing

LICENSES

- High-Risk Work: Boom, Fork, Crane
- Drivers License: Heavy Rigid

FILM CREDITS

- 2025 Spaceballs 2
- 2025 Apex (Netflix)
- 2022 The Fall Guy
- 2021 Thor: Love and Thunder
- 2019 Mortal Kombat
- 2003 Star Wars

PROFESSIONAL SUMMARY

Creative technical director with over twenty years of experience developing large-scale immersive environments across themed entertainment, festivals, film production and public art. Specialist in the integration of scenic design, engineering, fabrication and show systems including LED architecture, lighting, projection and audio. Known for translating ambitious creative concepts into reliable, buildable environments for large audiences, combining design leadership with deep knowledge of fabrication, installation logistics and media integration.

SELECTED PROJECT HIGHLIGHTS

Robot SPACELand — Vivid Sydney

Creative Director / Technical Designer

- 20-metre robotic sculpture constructed from vehicles
- Over 1 kilometre of addressable LED integration
- Nine-minute immersive performance environment
- Installed as a major public installation during Vivid Sydney

Defqon Festival — Australia

Creative Director

- Designed and delivered six large-scale festival stage environments
- Event capacity exceeding 30,000 attendees
- Managed creative and technical development of immersive stage architecture

Burning Man & Burning Seed Installations

Designer / Fabricator

- Large-scale ceremonial and sculptural architecture
- Interactive LED-integrated artworks and art cars
- Fabrication and installation within extreme environments

Film and Broadcast Scenic Fabrication

Technical Designer / Fabricator

Selected projects include work connected with:

- Major Hollywood productions including Thor: Love and Thunder
- Broadcast environments for major networks
- Scenic fabrication for theatre and live events